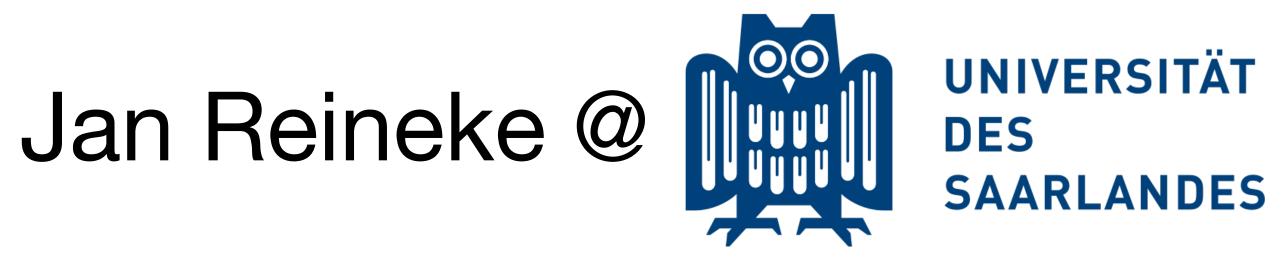
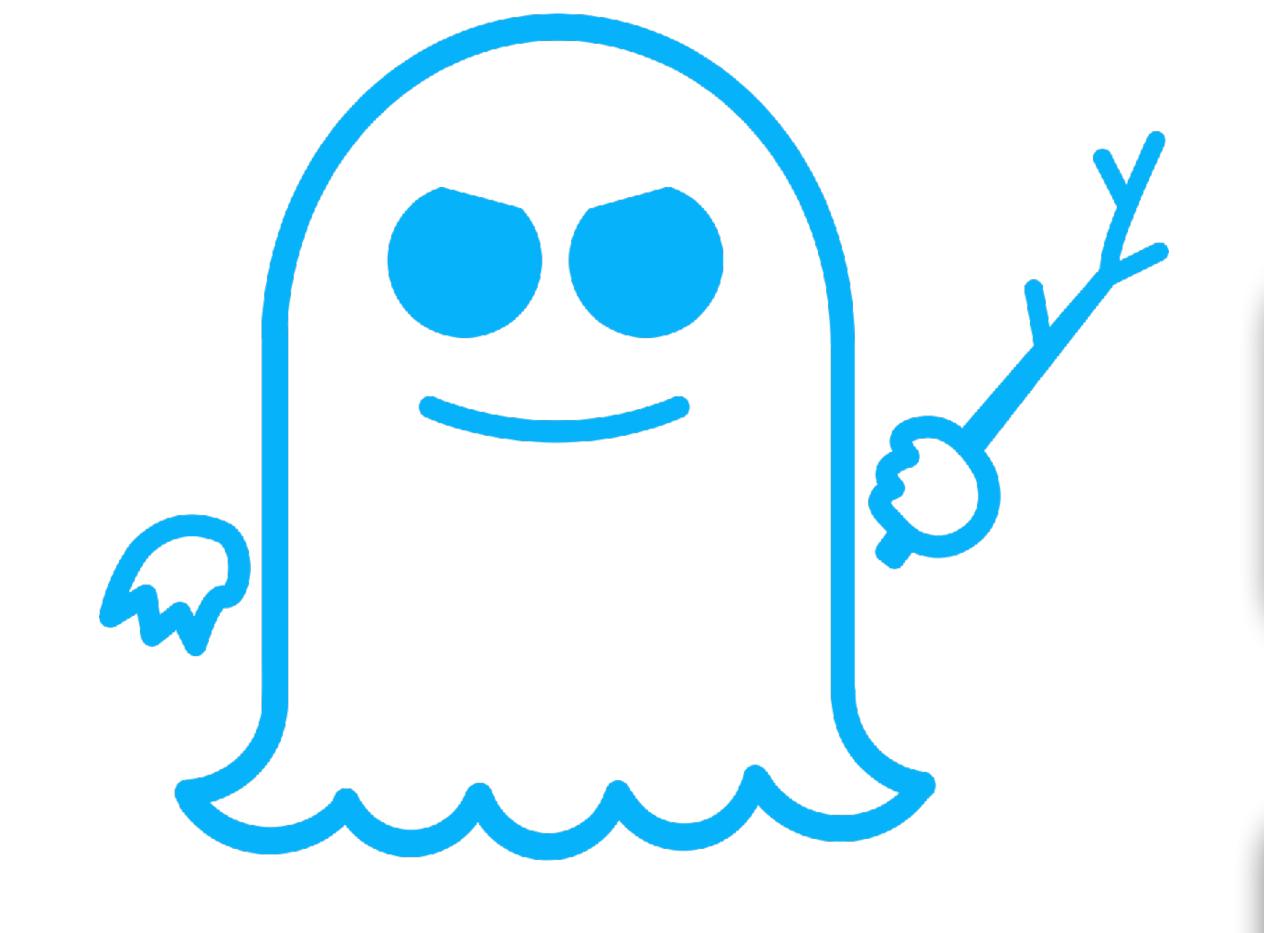
# Spectector: Principled detection of speculative information flows



Joint work with

Marco Guarnieri, Jose Morales, Andres Sanchez @ IMDEA Software, Madrid Boris Köpf @ Microsoft Research, Cambridge, UK

Supported by Intel Strategic Research Alliance (ISRA) "Information Flow Tracking across the Hardware-Software Boundary"



Exploits **speculative execution** to leak sensitive information

Almost all modern processors are affected

SPEGINE

#### Countermeasures

Long Term: Co-Design of Software and Hardware countermeasures

Short and Mid Term: Software countermeasures

In particular: Compiler-level countermeasures

- √ Example: insert "fences" to selectively terminate speculative execution
- ✓ Implemented in major compilers (Microsoft Visual C++, Intel ICC, Clang)

PROBLEM SOLVED?

#### Compiler-level countermeasures

#### Spectre Mitigations in Microsoft's C/C++ Compiler

Paul Kocher February 13, 2018

"The countermeasure [...] is conceptually straightforward but **challenging in practice**"

"compiler [...] produces **unsafe code** when the static analyzer is unable to determine whether a code pattern will be exploitable"

"there is **no guarantee** that all possible instances of [Spectre] will be instrumented"

#### Bottom line: No guarantees!

#### Goals

1. Introduce semantic notion of security against speculative execution attacks

2. Static analysis to **detect vulnerability** or to **prove security** 

#### Outline

1. Speculative execution attacks

2. Speculative non-interference

3. Spectector: Detecting speculative leaks

4. Challenges

# 1. Speculative execution attacks

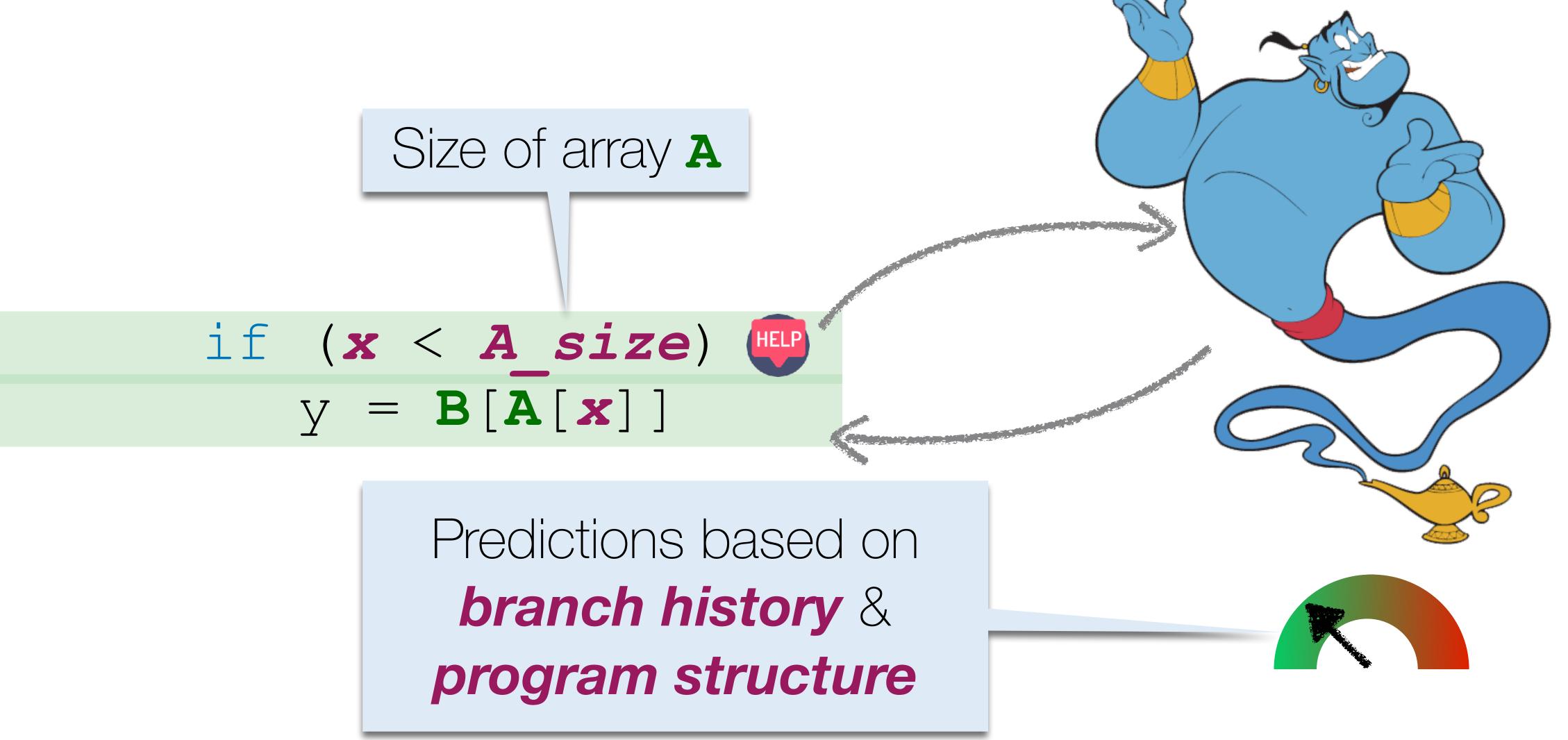
#### Background: Speculative execution

Predict instructions' outcomes and speculatively continue execution

Rollback changes if speculation was wrong

Only architectural (ISA, "logical") state, not microarchitectural state

# Background: Branch prediction



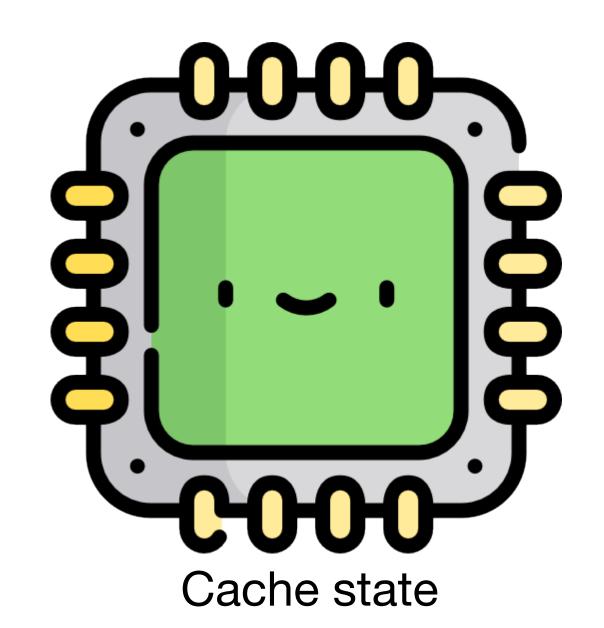
### Spectre V1

```
A_size=16
B[0]B[1] ...
```

```
What is in A[128]?
```

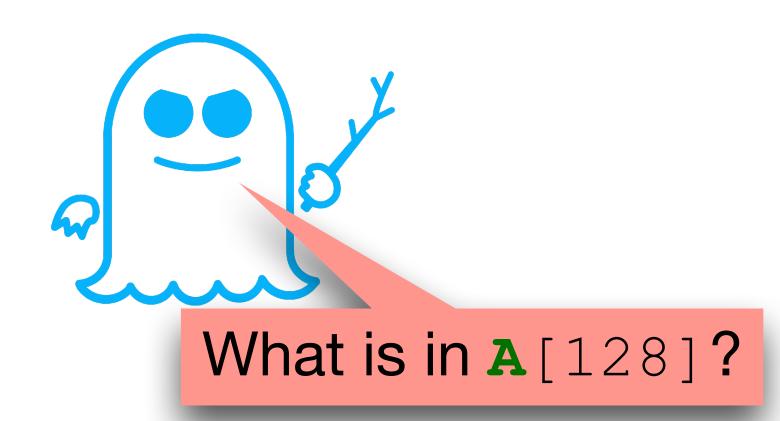
```
void f(int x)
if (x < A_size)
y = B[A[x]]</pre>
```

1a) Training



## Spectre V1

```
A size=16
BB[0]B[1
             B[A[128]]
```

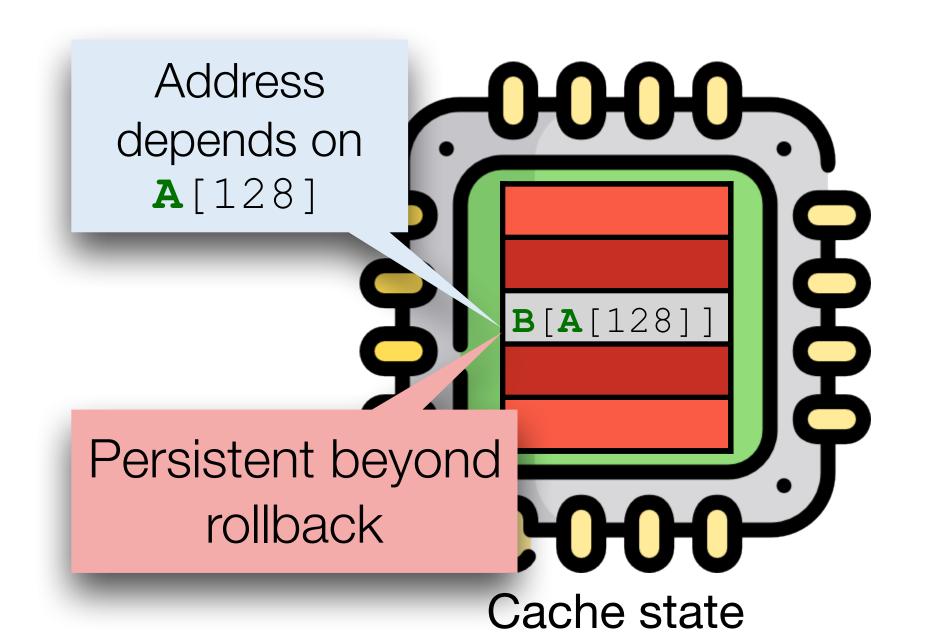


```
void f(int x)
  if (x < A size)
     y = B[A[x]]
```





1a) Training f(0);f(1);f(2); ...



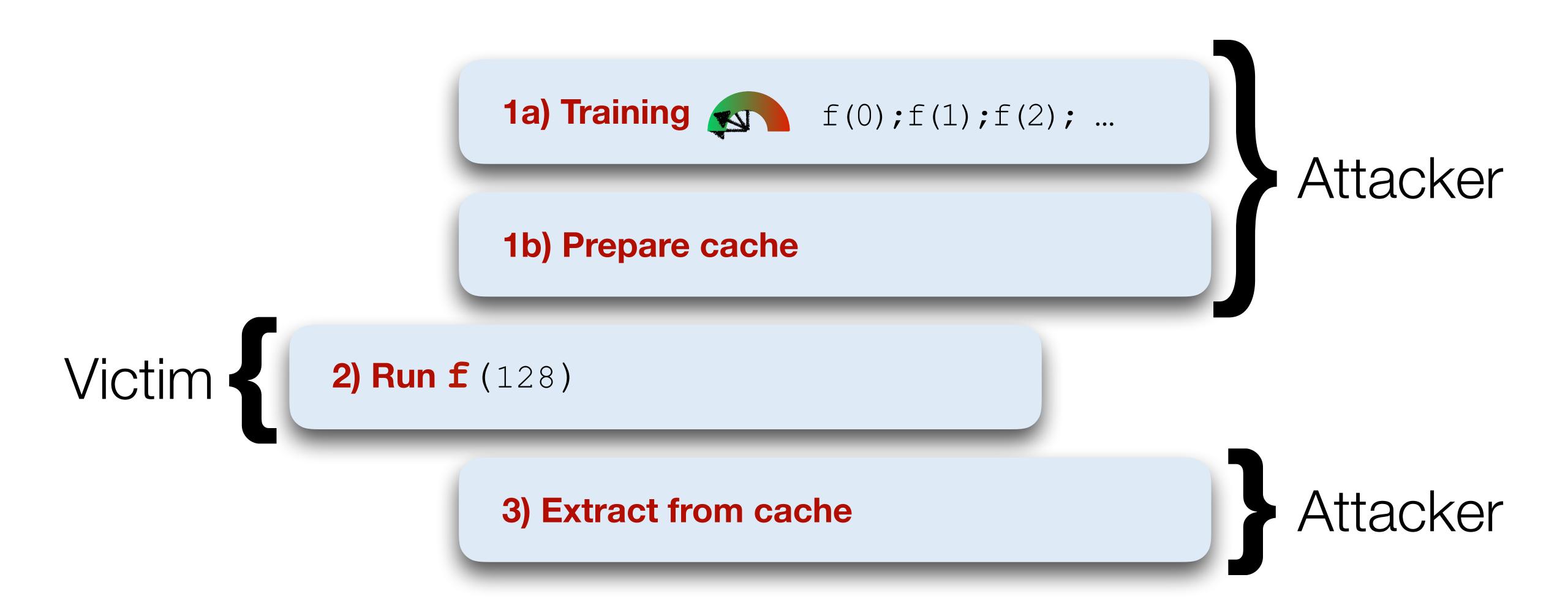
1b) Prepare cache

2) Run f (128)

3) Extract from cache

# 2. Speculative non-interference

#### Generalizing the Spectre V1 example



#### Generalizing the Spectre V1 example

1) Prepares microarchitectural state





Victim **2)** Leaks information into microarchitectural state

3) Extracts information from microarchitecture



#### Speculative non-interference

Extended with policies

Program P is speculatively non-interferent if

Informally:

Leakage of P in non-speculative execution

?

Leakage of P in speculative execution

More formally:

For all program states s and s':  $P_{\text{non-spec}}(s) = P_{\text{non-spec}}(s')$ 

$$\Rightarrow$$
  $P_{\text{spec}}(s) = P_{\text{spec}}(s')$ 

# How to capture leakage into microarchitectural state?

Non-speculative semantics

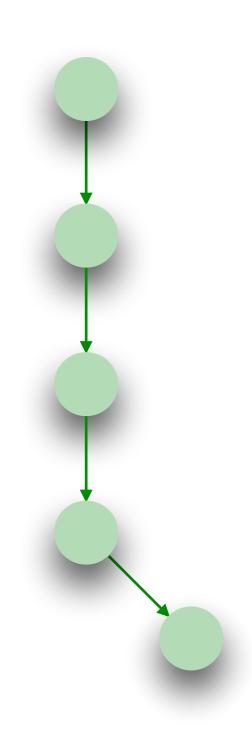
Speculative semantics



Attacker/Observer model

#### µAssembly + Non-speculative semantics

```
if (x < A size)
 y = B[A[x]]
                  rax <- A size
                  rcx <- x
                  jmp rcx≥rax, END
              L1: load rax, A + rcx
                  load rax, B + rax
              END:
```



#### Non-speculative semantics: Inference Rules

#### **Expression evaluation**

$$[n](a) = n$$
  $[x](a) = a(x)$   $[\ominus e](a) = \ominus [e](a)$   $[e_1 \otimes e_2](a) = [e_1](a) \otimes [e_2](a)$ 

#### **Instruction evaluation**

SKIP
$$\frac{p(a(\mathbf{pc})) = \mathbf{skip}}{\langle m, a \rangle \to \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1] \rangle}$$

BARRIER
$$\frac{p(a(\mathbf{pc})) = \mathbf{spbarr}}{\langle m, a \rangle \to \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1] \rangle}$$

$$\frac{p(a(\mathbf{pc})) = \mathbf{skip}}{\langle m, a \rangle \to \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1] \rangle} \qquad \frac{p(a(\mathbf{pc})) = \mathbf{spbarr}}{p(a(\mathbf{pc})) = \mathbf{spbarr}} \qquad \frac{p(a(\mathbf{pc})) = x \leftarrow e \quad x \neq \mathbf{pc}}{\langle m, a \rangle \to \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1] \rangle}$$

$$\frac{\langle m, a \rangle \to \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1] \rangle}{\langle m, a \rangle \to \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1, x \mapsto [\![e]\!](a)] \rangle}$$

$$\frac{p(a(\mathbf{pc})) = x \stackrel{e'}{\leftarrow} e \quad [\![e']\!](a) = 0 \quad x \neq \mathbf{pc}}{\langle m, a \rangle \rightarrow \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1, x \mapsto [\![e]\!](a)] \rangle} \qquad \frac{p(a(\mathbf{pc})) = x \stackrel{e'}{\leftarrow} e \quad [\![e']\!](a) \neq 0 \quad x \neq \mathbf{pc}}{\langle m, a \rangle \rightarrow \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1] \rangle} \qquad \frac{p(a(\mathbf{pc})) = x \stackrel{e'}{\leftarrow} e \quad [\![e']\!](a) \neq 0 \quad x \neq \mathbf{pc}}{\langle m, a \rangle \rightarrow \langle m, a[\mathbf{pc} \mapsto \bot] \rangle}$$

Conditional Update-Unsat
$$p(a(\mathbf{pc})) = x \stackrel{e'}{\leftarrow} e \quad [\![e']\!](a) \neq 0$$

$$\frac{p(a(\mathbf{pc})) = x \stackrel{e'}{\leftarrow} e \quad [\![e']\!](a) \neq 0 \quad x \neq \mathbf{pc}}{\langle m, a \rangle \rightarrow \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1] \rangle}$$

TERMINATE
$$p(a(\mathbf{pc})) = \bot$$

$$\overline{\langle m, a \rangle \to \langle m, a[\mathbf{pc} \mapsto \bot] \rangle}$$

LOAD
$$\frac{p(a(\mathbf{pc})) = \mathbf{load} \ x, e \qquad x \neq \mathbf{pc} \qquad n = \llbracket e \rrbracket(a)}{\langle m, a \rangle \xrightarrow{\mathbf{load} \ n} \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1, x \mapsto m(n)] \rangle}$$

STORE
$$p(a(\mathbf{pc})) = \mathbf{store} \ x, e \qquad n = \llbracket e \rrbracket(a)$$

$$\langle m, a \rangle \xrightarrow{\mathbf{store} \ n} \langle m[n \mapsto a(x)], a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1] \rangle$$

BEQZ-SAT
$$\frac{p(a(\mathbf{pc})) = \mathbf{beqz} \ x, \ell \qquad a(x) = 0}{\langle m, a \rangle \xrightarrow{\mathbf{pc} \ \ell} \langle m, a[\mathbf{pc} \mapsto \ell] \rangle}$$

$$\frac{p(a(\mathbf{pc})) = \mathbf{beqz} \ x, \ell \quad a(x) = 0}{\langle m, a \rangle \xrightarrow{\mathbf{pc} \ \ell} \langle m, a[\mathbf{pc} \mapsto \ell] \rangle} \qquad \frac{BEQZ\text{-UNSAT}}{p(a(\mathbf{pc})) = \mathbf{beqz} \ x, \ell \quad a(x) \neq 0}{\langle m, a \rangle \xrightarrow{\mathbf{pc} \ a(\mathbf{pc}) + 1} \langle m, a[\mathbf{pc} \mapsto a(\mathbf{pc}) + 1] \rangle}$$

$$\frac{p(a(\mathbf{pc})) = \mathbf{jmp} \ e}{p(a,a)} \xrightarrow{\mathbf{pc} \ \ell} \langle m, a[\mathbf{pc} \mapsto \ell] \rangle$$

### Speculative semantics

```
rax <- A_size

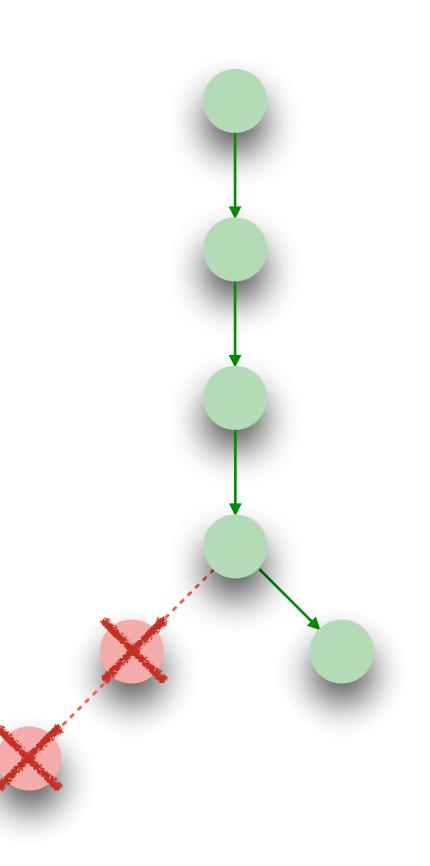
rcx <- x

jmp rcx≥rax, END

L1: load rax, A + rcx

load rax, B + rax

END:
```



Starts **speculative transactions** upon branches

Committed upon correct speculation

Rolled back upon misspeculation

Prediction Oracle O determines branch prediction + length of speculative window

#### Observer model: Leakage into µarchitectural state

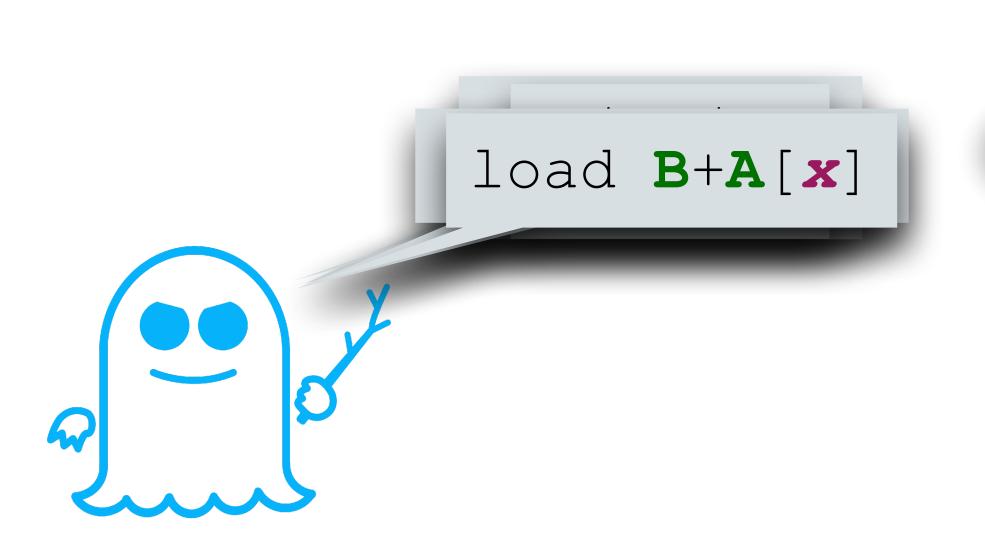
```
rax <- A size

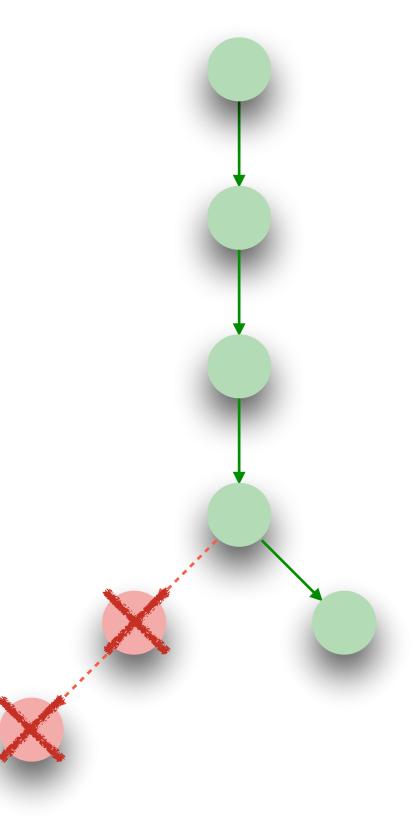
rcx <- x

jmp rcx≥rax, END

L1: load rax, A + rcx
load rax, B + rax

END:
```





#### Attacker can observe:

- locations of *memory accesses*
- branch/jump targets
- start/end speculative execution

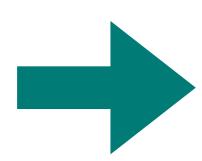
Inspired by "constant-time" programming requirements

No need for detailed model of memory hierarchy:

- possibly pessimistic
- more robust

#### Reasoning about arbitrary prediction oracles

Speculative semantics + Prediction oracle



Always-mispredict speculative semantics

#### Always-mispredict speculative semantics

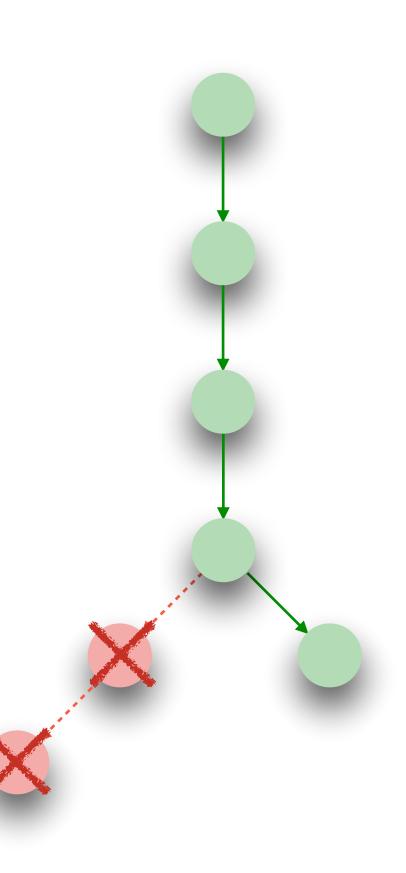
```
rax <- A size

rcx <- x

jmp rcx≥rax, END

L1: load rax, A + rcx
load rax, B + rax

END:
```



Always mispredict branch instructions' outcomes

Fixed speculative window

Rollback of every transaction

# Always-mispredict speculative semantics: Inference Rules

SE-NoBranch 
$$p(\sigma(\mathbf{pc})) \neq \mathbf{beqz} \ x, \ell \quad \sigma \xrightarrow{\tau}_s \sigma' \quad enabled'(s)$$
 
$$s' = \begin{cases} decr'(s) & \text{if } p(\sigma(\mathbf{pc})) \neq \mathbf{spbarr} \\ zeroes'(s) & \text{otherwise} \end{cases}$$
 
$$\langle ctr, \sigma, s \rangle \xrightarrow{\tau}_s \langle ctr, \sigma', s' \rangle$$

SE-BRANCH-SYMB
$$p(\sigma(\mathbf{pc})) = \mathbf{beqz} \ x, \ell'' \quad enabled'(s)$$

$$\sigma \xrightarrow{\text{symPc}(se) \cdot \text{pc } \ell'} s, \sigma' \quad \ell = \begin{cases} \sigma(\mathbf{pc}) + 1 & \text{if } \ell' \neq \sigma(\mathbf{pc}) + 1 \\ \ell'' & \text{if } \ell' = \sigma(\mathbf{pc}) + 1 \end{cases}$$

$$s' = s \cdot \langle \sigma, ctr, min(w, wndw(s) - 1), \ell \rangle \quad id = ctr$$

$$\langle ctr, \sigma, s \rangle \xrightarrow{\text{symPc}(se) \cdot \text{start } id \cdot \text{pc } \ell} s, \langle ctr + 1, \sigma[\mathbf{pc} \mapsto \ell], s' \rangle$$

SE-ROLLBACK
$$\sigma' \xrightarrow{\tau}_{s} \sigma''$$

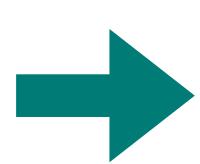
$$\langle ctr, \sigma, s \cdot \langle \sigma', id, 0, \ell \rangle \rangle \xrightarrow{\text{rollback } id \cdot \text{pc } \sigma''(\text{pc})}_{s} \langle ctr, \sigma'', s \rangle$$

### Always-mispredict leaks maximally

Speculative semantics

+

Prediction oracle



Always-mispredict speculative semantics

For all program states s and s':

$$P_{spec}(s) = P_{spec}(s')$$

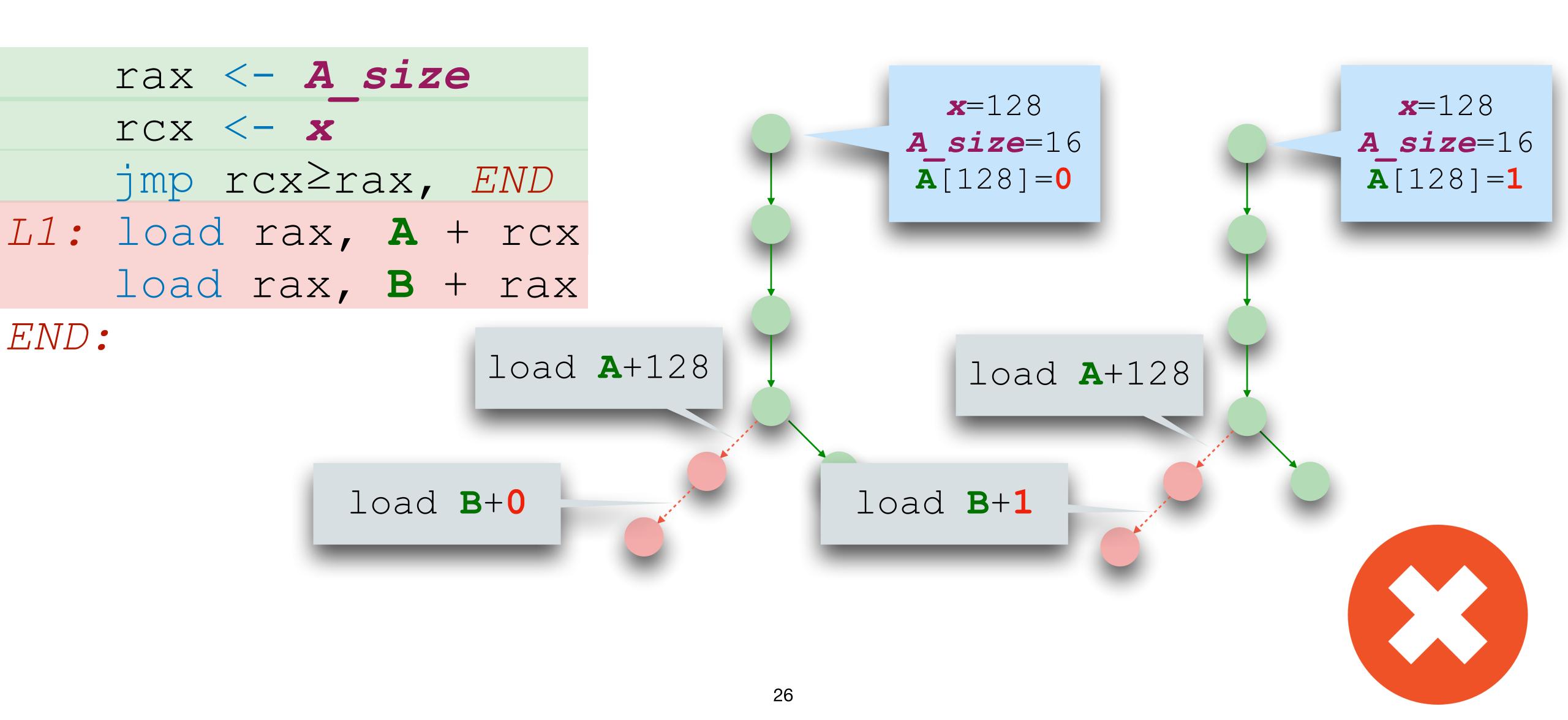
 $\Leftrightarrow$   $\forall O: P_{\text{spec},0}(s) = P_{\text{spec},0}(s')$ 

#### Recap: Speculative non-interference

Program P is speculatively non-interferent if

```
For all program states s and s':
P_{\text{non-spec}}(s) = P_{\text{non-spec}}(s')
\Rightarrow P_{\text{spec}}(s) = P_{\text{spec}}(s')
```

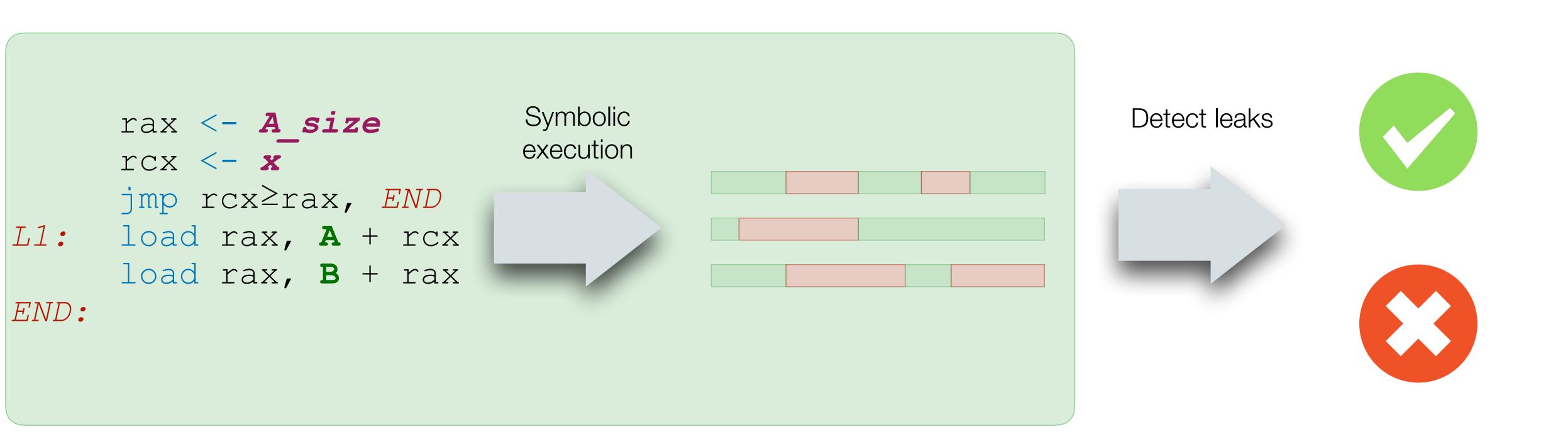
#### Speculative non-interference: Example



#### 3. Spectector: Detecting speculative leaks

### Spectector: Detecting speculative leaks

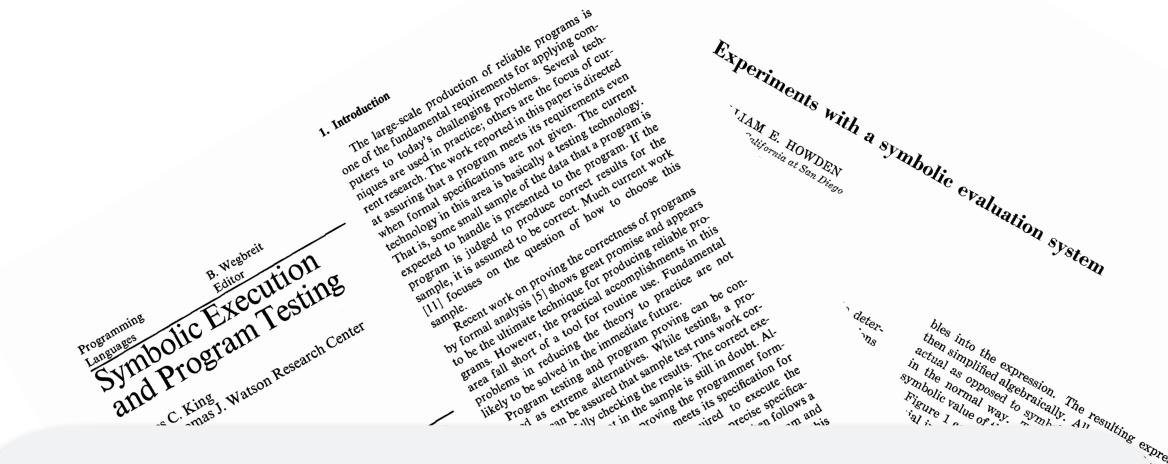




## Symbolic execution

• Program analysis technique

- Execute programs over symbolic values
  - Explore all paths,
     each with its own path constraint
  - Each path represents all possible executions satisfying the constraints
  - Branch and jump instructions:
     fork paths and update path constraint



"The execution proceeds as in a normal execution except that values may be symbolic formulas over the input symbols"

— James C. King

## Symbolic execution

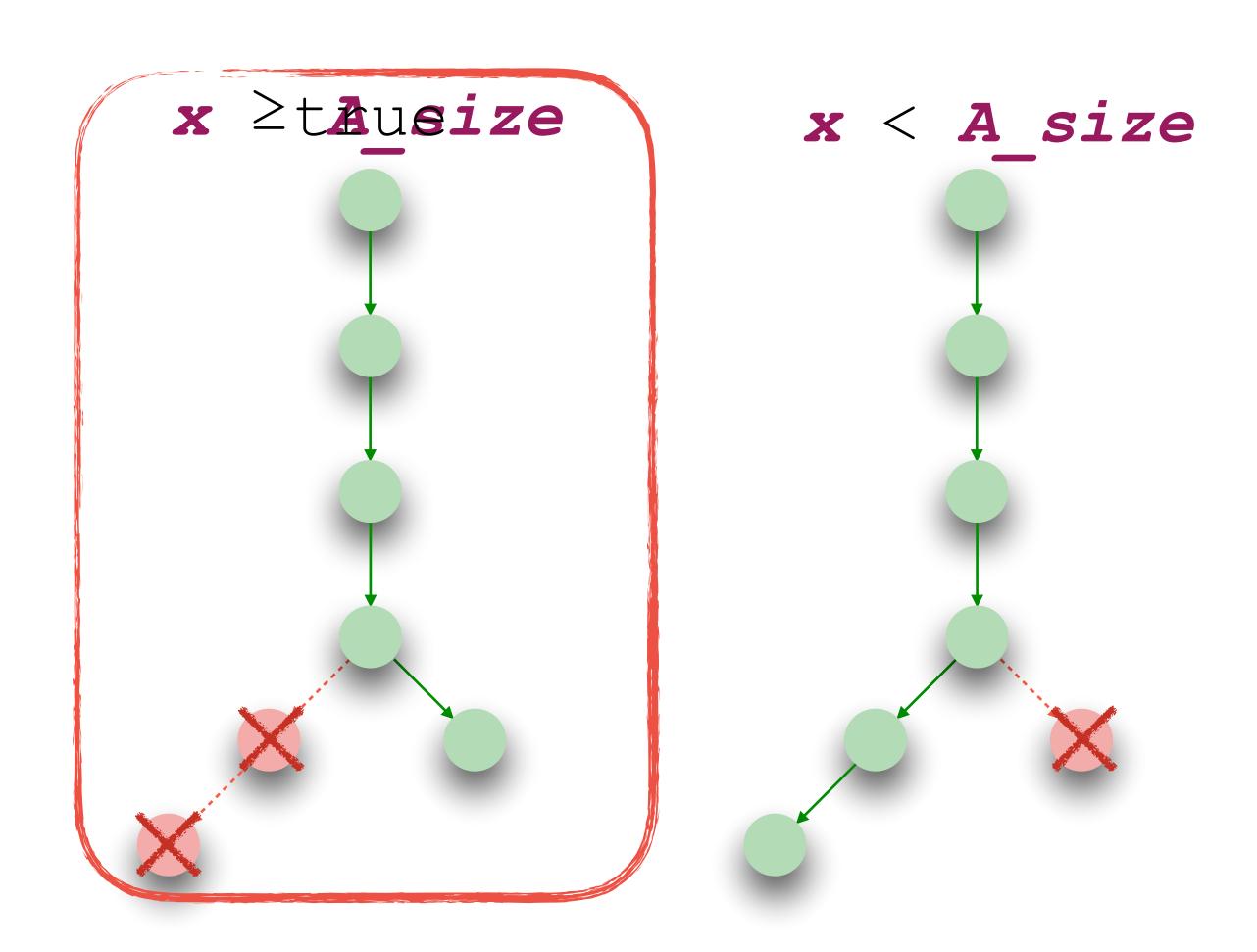
```
rax <- A size

rcx <- x

jmp rcx≥rax, END

L1: load rax, A + rcx
load rax, B + rax

END:
```



start; pc L1; load  $\mathbf{A}+\mathbf{x}$ ; load  $\mathbf{B}+\mathbf{A}[\mathbf{x}]$ ; rollback; pc END

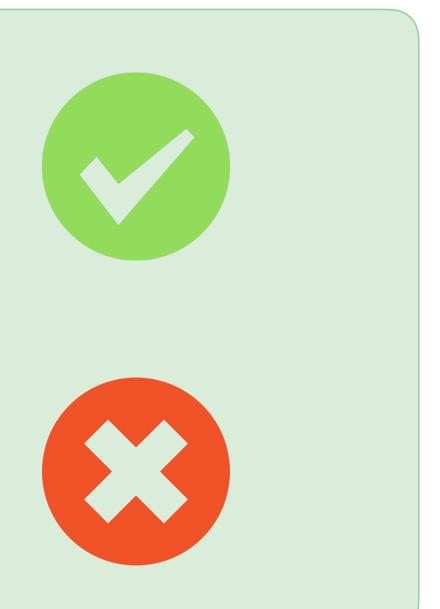
# Detecting speculative leaks



```
rax <- A_i
rcx <- x
jmp rcx≥ra
load rax,
load rax,
```

END:

For each  $\tau \in \text{sym-traces}(P)$ if  $MemLeak(\tau)$  then return INSECURE if  $CtrlLeak(\tau)$  then return INSECURE return SECURE

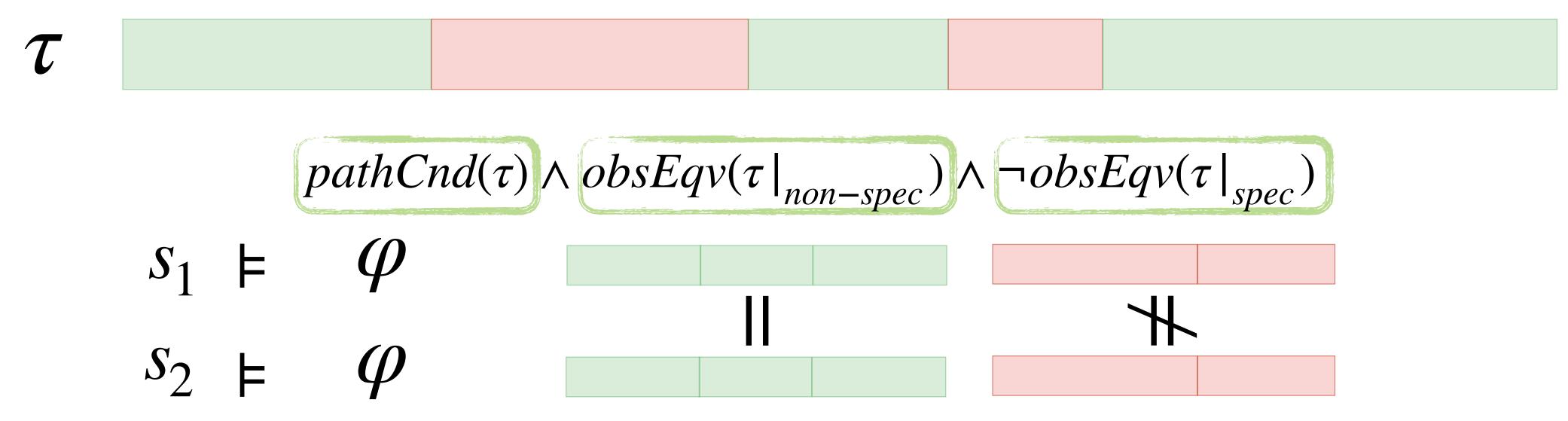


# Memory leaks



Speculative memory accesses *must* depend only on

- Non-sensitive information (determined by policy), or
- be determined by non-speculative observations



# Memory leaks

```
rax <- A_size

rcx <- x

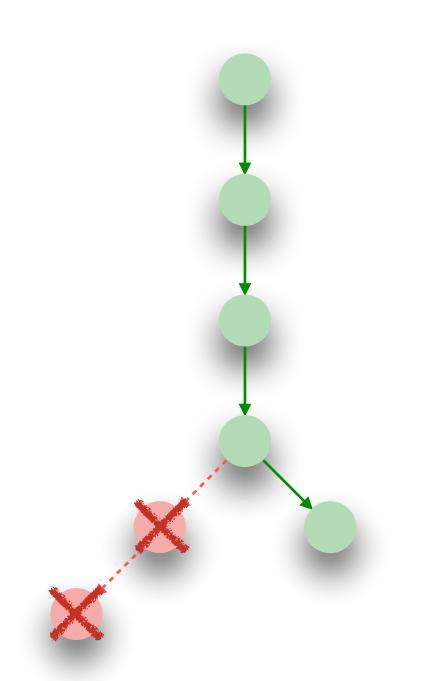
jmp rcx≥rax, END

L1: load rax, A + rcx

load rax, B + rax

END:
```

 $x_1=x_2 \land A$  size<sub>1</sub>=A size<sub>2</sub>  $\land$  A<sub>1</sub>=A<sub>2</sub>  $\land$  B<sub>1</sub>=B<sub>2</sub>





# Policy x, A\_size, A, B are public

T = start; pc L1; load A+x; load B+A[x]; rollback; pc END

$$pathCnd(\tau) \land obsEqv(\tau|_{non-spec}) \land \neg obsEqv(\tau|_{spec})$$

$$S_1 \models x_1 \geq A\_size_1 \qquad pc END \qquad A_1 + x_1 \qquad B_1 + A_1[x_1]$$

$$\parallel \qquad \parallel \qquad \vee \qquad \parallel$$

$$S_2 \models x_2 \geq A\_size_2 \qquad pc END \qquad A_2 + x_2 \qquad B_2 + A_2[x_2]$$

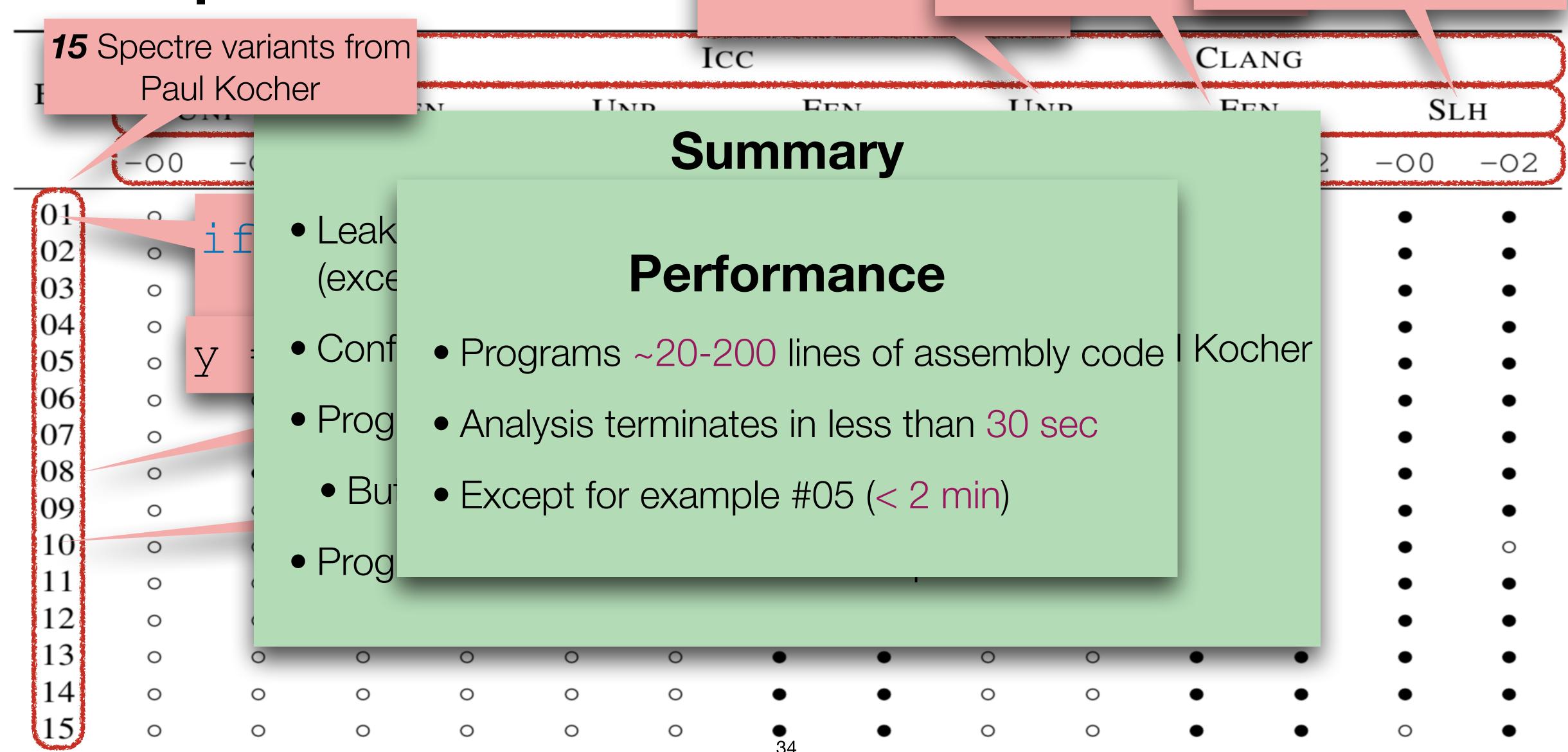
Always true!

# Experimental r

No counterme

Automated inser fences

Speculative load hardening



# 4. Challenges

# Scalable analysis

#### Goal:

Analysis of large, security-critical applications:

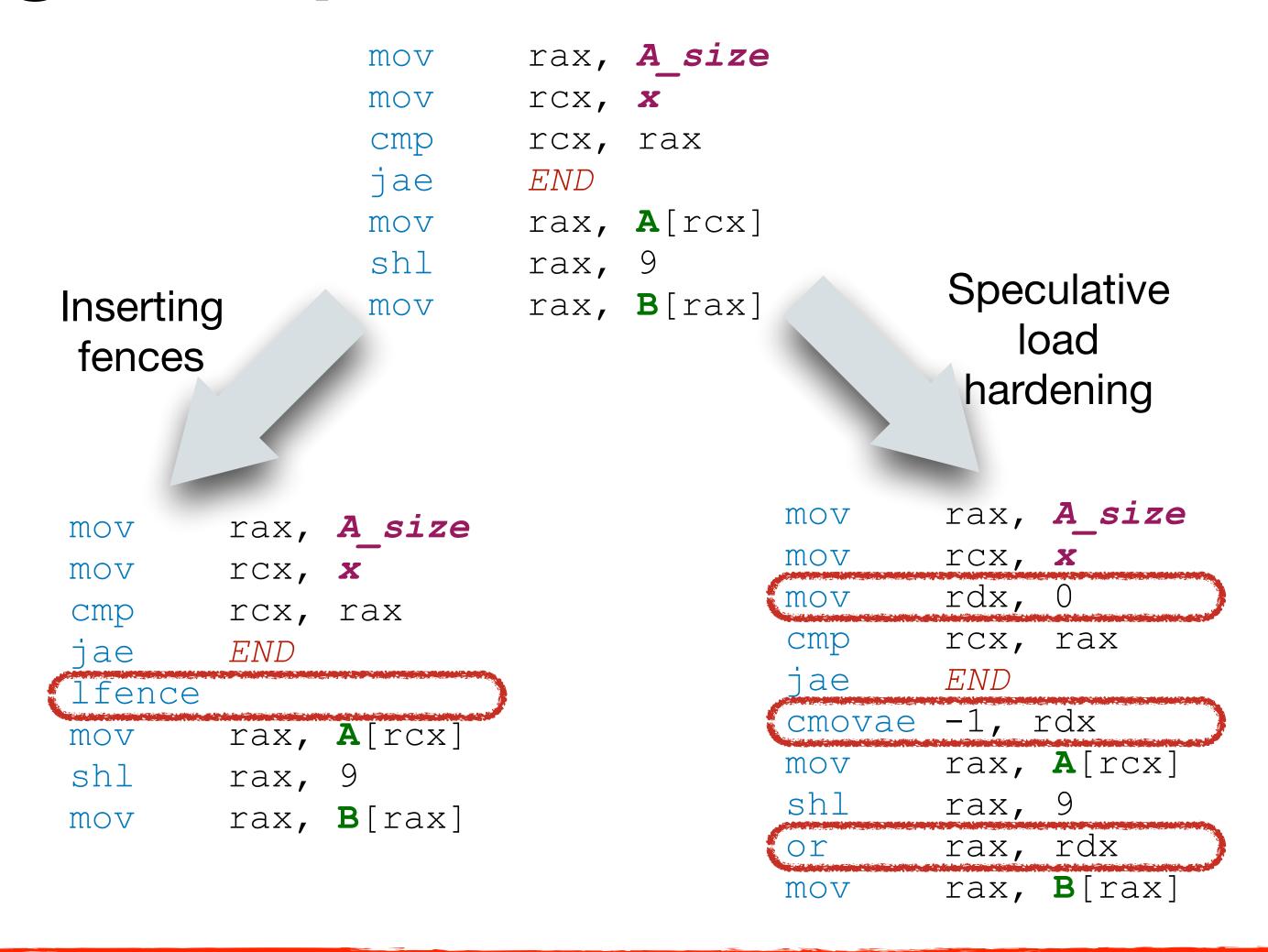
- Intel SGX SDK
- Xen hypervisor
- microkernels



- Exploit "locality" of speculative execution
- Develop scalable abstractions



#### Verifying compiler-level countermeasures



How can we verify such countermeasures?

#### A sound HW/SW security contract

Instruction-set architecture: t

to weak for security

guarantees

#### HW/SW security contract

Microarchitecture:

not available publicly, and too detailed for analysis

Find out more in the paper: https://arxiv.org/abs/1812.08639

To appear in: IEEE Symposium on Security & Privacy, 2020

#### I am looking for PhD students and postdocs! Feel free to get in touch by email.

# Thank you for your attention!

# Backup

#### Example #01 - SLH

```
if (x < A_{size})

y = B[A[x]*512]
```

```
rax, A size
                         mov
                                  rcx, x
                         MOV
                                  rdx, 0
                         MOV
                                  rcx, rax
                         cmp
                         jae
                                  END
                         cmovae -1, rdx
                                  rax, A[rcx]
                         mov
rax is -1 whenever x \ge A size
   We can prove security
                         shl
                                  rax,
                                  rax, rdx
                         or
                                  rax, B[rax]
                         MOV
```

#### Example #10 - SLH

```
if (x < A_size)
if (A[x]==0)

y = B[0]</pre>
```

Leaks  $\mathbf{A}[\mathbf{x}] == 0$  via control-flow We detect the leak!

```
rax, A size
MOV
        rcx, x
mov
        rdx, 0
mov
        rcx, rax
cmp
jae
        END
cmovae -1, rdx
        rax, A[rcx]
MOV
        rax, END
jne
cmovne -1, rdx
mov rax, [B]
```

#### Example #08 - FEN

```
y = B[A[x<A_size?(x+1):0]*512]
```

